

SYLLABUS FOR THE TRADE

OF

DESKTOP PUBLISHING OPERATOR

(SEMESTER PATTERN)

UNDER

CRAFTSMAN TRAINING SCHEME

Designed in 2014

by

Ministry of Labour and Employment

Directorate General of Employment and Training

New Delhi

GENERAL INFORMATION

1. Name of the Trade **DESKTOP PUBLISHING OPERATOR**

2. N.C.O. Code No. 3121.50

3. Duration of Craftsmen Training One year (Two Semesters)

4. Entry Qualification Passed 10th class examination :

20 Trainees 5. Unit strength

6. Space norms 70 Sq. M.

7. Power norms 4.3 kW

Degree in printing technology with knowledge and 8. Instructors Qualifications

01 year experience of computer application and

Desk Top Publishing.

OR

Diploma in Printing technology with knowledge and 02 year experience of computer application and

Desk Top Publishing.

OR

NTC/NAC in the Trade of Desktop Publishing

Operator with National Craft Instructor Certificate (if available) with 3 years post qualification experience

after NAC/NTC in the relevant field.

<u>Job Role</u>:

- 1. DTP operator in any print and book publishing houses or self employment.
- 2. Graphic Designer, Graphic Artists, Design Executives in advertising agencies, print media houses.
- 3. Re-toucher in Photo Studio, Visualiser, Quality Executive, Pre-press Professional in Newspaper/Magazines/ Flex Industries.
- 4. Instructors in training Institutes.

Objective:

On completion of course the trainee should be able to:-

- 1. Operate Computer and Peripheral Independently.
- 2. Learn about Graphic art Techniques.
- 3. Design Logos, Cover pages, Advertisements, Letter heads etc.
- 4. Create various types of layout with Formatting
- 5. Create Illustration images, Pictures, for various formats meant for printing purpose.

Syllabus for the Trade of "DESKTOP PUBLISHING OPERATOR"

Under C.T.S.

First Semester : Code no. DTPO-01 Duration : 6 Months (26 weeks)

Week No.	Trade Practical	Trade Theory	
1	 Fundamentals: Introduction of personal computer & its applications. Keyboard practice wth emphasis on accuracy and speed. Typing Master for speed. 	Fundamental & Basics of Computer Fundamentals: Introduction to computer, Hardware & Software. Computer Application Input Devices :Keyboard, Mouse, OCR, OMR, MICR, Scanner etc.	
2	 Practice to store & retrieve Information's through storage media. Use of System & Application Software. 	 Storage Media- Magnetic Disk , Hard Disk , Floppy Disk , CD etc. Output Devices : Hard copy devices & Soft copy devices. Types of software System & Application Software. Concepts :- Bits, Bytes, RAM, ROM, ASCII etc. 	
3	Operating Systems: Ms windows: Ms Windows and its use. File management, folder, maintenance wizard, setting through control panel. Using essential accessories and removal Installation of various software.	Operating Systems: Ms windows: Introduction & version Desk Top & its terminology Set up using control panel Windows accessories File Management Folder Concept	
4	 Internet: Use of Internet accessing/browsing E-mailing Downloading 	Networking Concept: LAN, MAN, WAN File & Printer Sharing Introduction & Use of Internet	

5-7	Understanding & File Manipulations	Drinting Process:
5-7	Understanding & File Manipulations in various Software	Printing Process: • Introduction
	iii various sortware	
	Mond Duo socius	History of Printing and Types
	Word Processing:	Comparative Analysis of various
	Basics of Word Processing	printing processes
	Text Selection-Opening	
	Documents and Creating	
	Documents Saving	
	Documents/ Quitting	
	Document cursor Control,	
	Using the interface (menu	
	toolbar). Editing text (copy,	
	delete, move, etc) Finding	
	and replacing text. Spell	
	check feature/Auto correct	
	feature. Grammar facility.	
	Auto text.	
	Character formatting, Page	Document Set Up :
	formatting.	Conceptualization of Document
	Document Enhancement.	•
	 Adding borders and shading. 	Desk Top Publishing:
	Headers and footers, Setting	Introduction
	up multiple columns, Sorting	Merits and Demerits
	blocks, Margin &	Word Processing through MS
	hyphenating. Document &	Word.
	Data sources Merging Using	Word.
	mail merge feature for labels	
	and envelopes. Inserting	
	table, Graphics, pictures and	
	text. Using template and	
	wizards, text wrapping,	
	printing documents.	
	Adobe Page Maker :	Typography:
8-13	Basic concept: Creating and	
0-13	opening publication, using	 Types(Fonts), Type sizes, Differen families (Style)
		, , ,
	the tool box, working with	Point system and other system o massuring
	palettes, text and graphics,	measuring.
	starting a publication from	
	the template, saving and	
	closing a publication.	
	Tutorial - positioning ruler	
	guides, typing text,	
	formatting graphics. Creating	
	columns, creating styles,	
	changing type style and	
	alignment. Rotating and	

moving of text block and graphics, placing text file, setting tab, indents, and leaders copying graphics between publication, positioning and resizing the logo.

- Creating a publication
 - setting up pages, changing document setup, using master pages, choosing a measurement system and setting up rulers, adjusting layout, numbering pages, arranging pages creating running header and footers importing text, threading text blocks, balancing columns, edit story. Customizing the dictionary. hyphenation, leading frames layers, locking, objects wrapping text around graphics cropping a graphic using libraries assembling publication into a book, indexing a publication, creating table of contents, applying color, edit color creating custom color, color libraries table editor, importing, linking and exporting a graphic. OLE(object linking and embedding).TIFF image. PDF HTML formats .printing of publication proof corrections with appropriate proof reading marks.
- casting off
- Proof reading and its marks.

- House of style
- Page composition through Page Maker

Quark Xpress:

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- Specifying Document setting
- Creating and opening publications, use of palates & Control
- Typing & text manipulations
- Positioning Resizing. Scaling and stacking typing text.

Composing Process:

Introduction of various methods of composing..

Formatting graphics.
Creating columns. Creating style. Changing type style and alignment. Rotating and moving of text block and graphics. Placing text file.
Setting tab. indents. Leaders. Copying graphic between publications. Viewing page in appropriate format.

- Master pages. Master items& spreads
- Tables manipulations
- Box and line manipulations.
- Drawing merging & reshaping items.
- Web document Feature.
- Setting up pages, changing document setup. Choosing a measurement system.
 Adjusting layout. Numbering pages. Rearranging pages, Continued lines & linked text chains importing text.
 Creating columns. Editing, customizing the dictionary, hyphenation, leading Long documents. Drop caps.
 Special Characters, Spell Check. Anchoring items to flow with text
- Grouping & locking object.
 Wrapping text around
 graphics. Using libraries.
 Indexing a publication
 creating table of contents
 applying color. Edit colors
 creating custom color
 libraries.
- Halftone separating & Trapping.
- Importing linking and exposing a graphic and document. OLE (object linking and embedding). EPS. PDF. HTML. Formats.
- For outputs. Printing of

 Output device :-Inkjet printer, laser printer, Image setters.

 Computer to plate or computer to Cylinder.

Paper:

Introduction and preparation

 Various paper sizes (Conventional and metric) and their uses.

	publication proof corrections with appropriate proof reading marks .	 Various paper calculations Page composing through Quark Xpress 	
20-21	 Use of scanner for picking up illustration, line drawings Setting of Scanner Selection line per inch, Dots per inch, Pixel inch. Selection of highlights. Middle tone and shadow are. Contrast, Brightness, Saturation. Reading of color strip and do color correction Making of OCR. 	 Principle of scanning Types of scanners (Flatbed & Drum) and its use Resolutions, DPI, LPI, PPI Graphic drawings inputs of pictures, sketches etc. Preparation of OCR 	
22-23	Project work / Industrial training		
24-25	Examinations		
26	Admission for next session		

Syllabus for the Trade of "DESKTOP PUBLISHING OPERATOR" under C.T.S.

Second Semester : Code no. DTPO-02

Duration: 6 Months (26 weeks)

Week No.	Trade Practical	Trade Theory	
	Adobe Photoshop	Document Designing & Advance	
1-5	 Adobe Photoshop Image Fundamentals: - Digital image pixel. Resolution. DPI, raster image/bitmaps. Vector image/graphics. Various File Format:- Bitmap, JPEG, PSD, PDD, TIFF,GIF, WMF. Understanding Various Tools:- Marquee- 	Document Designing & Advance Features Graphic Reproduction	
	Rectangular/Elliptical. Move Lasso, Polygonal I Lasso Magnetic Lasso, Magic wand. Crop Air brush, Paint brush, Pencil, Rubber Stamp, Pattern stamp, Erase, Paint bucket, Direct selection, Path component selection, Pen custom shape, eye dropper, Hand Zoom. • Understanding various	 Moiré pattern 	
	 Palettes:-Navigator, info, Color, Swatches Style History, Layers. Paths, Character, Paragraph, Foreground Colors. Background colors. Default colors. Switch colors. Details about Status Bar. Option Bar. Edit Image in Standard mode. Quick Mask Mode. 	Highlight, Middle tone, Shadow areas	
	 Various Image Display Options:- Standard Screen 		

mode. Full Screen Mode with Menu Bar, Full Screen mode.

- Various Edit Commands:-Transform Preferences, Define Brush etc.
- Various Image Commands:
 Inverse. Adjust, Extract,
 Liquify etc.
- Mode RGB /CYMK /LAB /Grayscale. Adjust Brightness/ Contrast. Hue/ Saturations, desaturate, Replace Colours, invert, Variations, Canvas size, Rotate canvas, crop, Trim-Various Layer Commands. Rearranging Layers, Lock Layers, Merge down, Merge.
- Visible, Flatten Image.
 Working with layers set.
- Various Select commands
- Various Filter Effects, Render
 3D Transform, Lens Flare.
 Lightning Effects. Motion
 Blur. Radial Blur...
- Various View Commands.
- Print Option
- Industrial visit of graphic design studios /Add agency/ Newspaper etc.

- Contrast and other details
- Photo editing Software..
- Color correction techniques

6-11 Corel Draw:

- Introduction: Creating
 Opening drawing. Setting up
 the drawing page. Using the
 rulers. Grid. And guidelines.
 Viewing document.
- Drawing and Shaping
 Objects:- Drawing. Moving &
 Shaping Object, drawing lines and curves, dimensions line.
- Working with Style & Templates. Organizing Objects:- Arranging & Changing the order of objects.
- Grouping, Ungrouping

Graphic Design:

- Principles of page design
- Elements of design
- Color-Define color, type of colors, impact of colors, color wheel.
- Achieving of different colors through appropriate color percentage.

- locking and unlocking objects. Using and setting layers Aligning & editing objects data. Working with pattern and texture fills. Applying and editing line ending shapes, splitting and erasing portions of objects positioning moving stretching and rotating objects Working with multiple on screen color palettes. Adding graphics symbols and specials character editing Formatting text & paragraph, hyphenating text. creating and editing blends, envelopes. creating and modifying vector and bitmap. Extrusions, creating drop
- Selection of types (Fonts) for text/Display work.

- Preparation of Graphics
- Creation of rough sketches

- Font & Image selection
- Illustration Work
- Color Selections

bitmap by 3D.

• Objects, working with linked

Applying special effects to

shadow.

bitmap.

- Effects : blur effects, contour effects.
- Creating documents for various formats using layout.
- Creating color seperations , working with halftone and bitmap screens.
- Importing and exporting files, OLE (Object Linking and Embedding)
- Printing of document/ Design.

12-16 Adobe In Design:

- Document and column set up for a variety of publications
- Identification of tools
- Use of rulers, guides and

Page Make-up

- Principles of page make of Books.
- Board Room/Seminar Presentation material preparations.

- snap-to guides
- Page formatting
- Formatting type including styles, sizes, leading, tracking, kerning
- Using the edit menu cutting, copying, pasting
- Multiple pasting, editing stories, spell checking
- Formatting paragraphs, moving/resizing text blocks, leading adjustment etc..
- Placing graphics, resizing graphics, text wraps
- Setting up templates and style palettes
- Grouping and aligning objects, multiple pasting with "step and repeat: functions
- Graphic formats, links, resolutions
- Color, color libraries and color separation
- Bi-fold brochures and other custom layouts.
- Rotation tool, drop caps, page numbering and insertion of special symbols.
- Styles and creating a custom style palette, use of templates
- Printing solutions and PPD's and PDF's generation

- Copy preparation procedures
- Copy fitting procedures
- Page making through adobe In Design

Costing and estimating:

- Costing and estimating of various
- Preparations of masters/ use of masters for taking out proofs.

17-18 **Bilingual Software:**

- Setting of Bilingual (Hindi / Any Regional language) matter
- Solid and Tabular setting with any multi script language software i.e. ileap Office / ISM publisher

Digital Printing:

- Types of digital Printing.
- Uses in commercial operations.
- Inkiet bubble jet /thermal printer/laser printer used for small and big formats.
- Page composing through Regional Language Software

Printer & Publishing:

- Installation of New Printer by printer setup.
- Use of Inkjet/DeskJet/Laser Printer for taking out copies

File and Print Management: Printing:

- Various Types of Printers and their uses.
- Merit & Demerits

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		File format supported for	
		printing i.e. EPS, PDF, TIFF etc.	
		and also convertion in PDF,	
21	Binding:	Binding:	
	 Project Work & Binding the pages in form of Book using spiral/spico binding machine. 	Preparation of Project Work for DTP unit.Various Binding techniques	
22-23	Project work on various Designs / Industrial visits		
24-25	Examinations		
26	Admission for next session		
	NOTE: Employability skills is common for all Trades.		

TRADE: DESKTOP PUBLISHING OPERATOR

LIST OF TOOLS & EQUIPMENT

FOR A BATCH OF 20 TRAINEES

S1.No	Name of the items	Quantity
1	WORKSTATION/NODES: i7 Processor or Equivalent and above	10 nos. (for Trainees)
	with major minimum features as below :	+ 1 no. (For Faculty)
	1) 32/64 Bit Processor (3.06 GHz or Higher,4 MB 4-Core) or	
	Higher.	
	2) Network Card: Integrated Gigabit Ethernet(10/100/1000).	
	3) RAM: 2 GB/ 4 GB DDR3 or Higher.	
	4) 320 GB / 500 GB HDD or Higher.	
	5) 19" TFT Monitor	
	6) DVD Writer	
	7) PS2 / USB Keyboard, USB/Optical Mouse with latest	
	Licensed of Operating System and anti virus/ OEM	
	Pack(Preloaded).	
	8) Professional/Ultimate Edition with Internet Facility.	
	(Note: Model should be with latest configuration.)	
2	Color Laser Printer	1 No.
	2400*1200 DPI Black & Color, Paper size A4,	
	2 GB Memory, Printing speed 8 to 16 page per minute or	
	higher	
	OR	
	Color Inkjet Printer	
	1200*600 DPI Black & Color, Paper size A4	
	1GB Memory, Printing speed 4 to 8 page per minute or	
	Higher.	
	(Note: Model should be with latest configuration.)	
3	Laser printer with 2 GB RAM and Post Script emulation	1 No.
	cartridge. Monochrome Paper size A3	
	Resolution 1200 DPI or higher.	
	(Note: Model should be with latest configuration.)	
4	Page scanner flat bed type scanner	1 No.
	(Reflection & Transmission) with standard accessories 4800	
	DPI or higher with OCR software	
	(Note: Model should be with latest configuration.)	

5	Softwares	
	(Latest version)	1 set Each for Each
	i) Adobe Creative Suite 6 Design Standard	System.
	ii) Adobe Page Maker 7.0	
	iii) Ms office or Open Office	
	iv) Corel Draw	
	v) iLeap office / Any Bi-lingual/Regional Language software	
	vi) Quark Xpress for Windows.	
	vii) Anti-virus Software.	
	(Compatible with Operating System with Upgradeable license)	
6	Networking (LAN)	As per requirement
	All the computer system should be connected in LAN. The	
	printer connected to any of the places in the Lab should be	
	shared within Lab	
7	Internet connectivity Minimum speed 2 MBPS or Higher	1 No.
8	625 VA or higher line interactive UPS with 20	12 Nos.
	minute battery backup	
	or	
	5 KVA online UPS with 2 hours battery backup	1 No.
	Equipments	
9	Multimedia Projector	1 No.
10	Spiral/Spico Binding Machine	1 No.
11	Air conditioner 1.5 tons with Voltage Stabilizer	3 Nos.
	Furniture items	
12	Chairs for Computer.	20 Nos.
13	Table with Laminated Board/Novapan top for computers,	15 Nos.
	printers and other machines.	
14	Steel cupboard.	3 Nos.(2 for Faculty)
		(1 for stationary)
15	Storable cabinet - back up/ software	1 No.
16	Book Case.	1 No.

17	Steel Shoe rack (Pigeon Hole Type with 9 compartments)	02 nos.
18	Instructor Chair (Lab & Classroom)	3 Nos (1 for each
		Faculty)
		1 No. (for Classroom)
19	Instructor table with Laminated Board top (Lab & Classroom)	3 Nos. (1 for each
		Faculty)
		1 No. (for Classroom)
20	Single Seated Desk/Dual Desk	20Nos./10 Nos.
21	Student lockers (steel) with 8 compartments	2 Nos.
	Tools & Miscellaneous items	
22	Em scales, steel rules, scissors, Eye glass 10 X.	5 Nos. (Each)
23	Paper cutter (standard size)	1 No.
24	Tape holder	2 Nos.
25	Reference Book for each software.	5 Nos.

Note: Lab should be dust proof and having Electrical wiring with proper earthing.

LIST OF RAW MATERIALS

FOR A BATCH OF 20 TRAINEES

sS.No.	Name & Description of items	Qty.	Remarks
1	Photo copies Paper A4 size (80 GSM)	08 Ream	
2	Matt coated paper (premium A4 size)	03 Pkts (50 sheets each Pkt)	(180 GSM)
3	Glossy Paper A4 size	03 Pkts (50 sheets each Pkt)	210 GSM or above
4	Glue Stick	06 Nos.	
5	Printer Cartridge for Laser Printer(Black)Toner	As per requirement	
6	Printer Cartridges for Colour Laser Printer/ Colour Inkjet printer	As per requirement	
7	Display File (A4 size) 50 sheets	25 Nos.	
8	Binding Covers (Front & Back)	50 Nos	Transparent/Opaque
9	Spicos/Spirals	25 Nos	
10	Cello Tape ½" & 1"	04Nos each	

NOTE: Beside above, other common materials/items can be made available as per requirement of the section.
